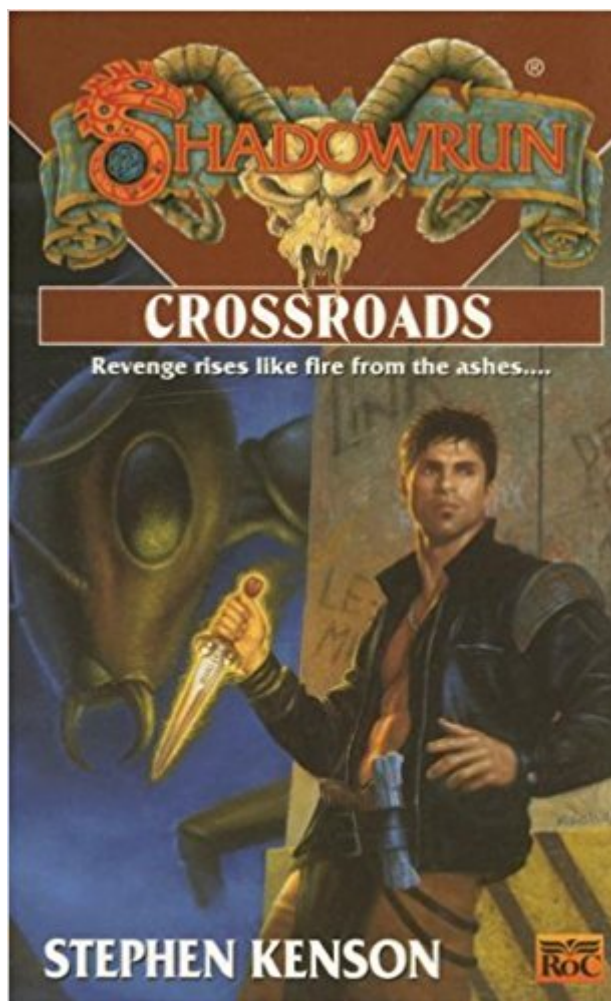


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# Shadowrun: Crossroads (FAS5742) (Shadowrun (Fanpro))



## Synopsis

October, 2060 I hate bugs. I always hated them, even as a kid. I think there's just something hardwired, deep in the human brain, that says bugs are wrong somehow. Just looking at them creeps me out. So, naturally, there I was inside the rusting corpse of a factory complex some thirty-five miles outside of the Federal District of Columbia facing down a guy in charge of some bugs bigger than me. Not a nice feeling, let me tell you. I flatted myself against a support girder along one of the upper walkways of the dimly lit complex and tried to still the sound of my own breathing so I could listen. I heard a distant humming sound echoing through the large open space above the maze of machinery quietly rusting away on the floor of the factory below. It was broken up by random clicks and tapping noises. I tried to ignore it and focused instead on closer sounds that might give away the presence of my quarry. I heard a faint rattling of the catwalk behind me and to the left and a muffled cry that was just as quickly cut off. I spun around the support girder and leveled my Ares Slivergun across the open space towards the opposite wall and fired off a shot. It went wide of the mark, but I wasn't actually trying to hit anything. Gunfire would endanger the person I'd come here to save, and I had more precise weapons to use than a gun. The plastic fletchettes from the Slivergun smacked against the ferrocrete wall with a loud crack as the dark figure on the other side waved his hand and called out in a harsh language of clicks and buzzes not mean to be spoken with a human tongue. I ducked behind the girder again and heard a spattering and a loud hiss. A terrible stench filled the air as the acid began to eat away at the corroded metal, dissolving it. I spun and took a couple of quick steps back to stay out of the small puddle of greenish-yellow liquid that dripped from the edge of the catwalk, taking the liquefying remains of the top of the girder with it as it began to quickly e

## Book Information

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## Customer Reviews

Now this is what I expect what I read a novel about Shadowrun! We've got organized crime, mega-corporations with shady dealings, street level thugs doing the corporation's dirty work, magic spells in modern times, the Yakuza trying to strengthen their foothold in North America, and lots and lots of cyberpunk overtones! \*\*\*SPOILERS\*\*\* \*\*\*SPOILERS\*\*\* \*\*\*SPOILERS\*\*\* Okay right off look at the cover, see that giant ant on it? That thing only shows up on the prologue, so don't go thinking there's a giant ant invasion or anything. The main character "Talon" is a street mage who comes home one day and finds out that a girl named "Trouble" is waiting there to kill him if he doesn't cooperate with her. They team up together and with a big hairy troll that likes to wear Hawaiian shirts named "Boom," and they go after the guy who wants to find out about Talon. The villain is named "Garnoff" and he is trying to find out about Talon because he wants him to do something for him. I won't spoil what happens in the story because it honestly is a really good book and you owe it to yourself to pick it up at a used bookstore, or your local library and find out what happens in it rather than read it in my review. Let's just say that Talon is forced to come to terms with what he did years ago when he first became a mage, and that a person's anger can catch up with them in the end. \*\*\*END SPOILERS\*\*\* \*\*\*END SPOILERS\*\*\* \*\*\*END SPOILERS\*\*\* If you liked old school Shadowrun you'll love this book, check this one out!

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